Tournament Rules

Introduction

1. "PerGioco Masters 2026" (hereinafter the "Tournament") is an online tournament of abstract games, organized by the administrator of the website PerGioco.net (hereinafter the "Organizer").
The Tournament contributes to the calculation of the PerGioco Rating (PGR), which is used to determine the final ranking.

2. The Tournament takes place in stages, each corresponding to an online tournament in real-time or turn-based format, open to all or by invitation. Pairings can follow the Round Robin system, the Swiss system, or other formats.
The platforms used are:
a) Boardgamearena.com;
b) Playstrategy.org;
c) Play.abstractplay.com.
The official Tournament website is https://www.pergioco.net/pgmasters.html.
The Tournament will run from January 2, 2026, to December 31, 2026.

Registration

3. The Tournament is open to all individuals aged 16 or older. To participate, it is necessary to:
a) have an account on the game platforms;
b) register via https://www.pergioco.net/pgm-registration.html;
c) for Playstrategy.org, also join the PerGioco Masters group (https://playstrategy.org/team/pergioco-masters).
The data provided during registration must match those on a valid identification document. Providing false information will result in score cancellation and exclusion from the rankings, even during or after the Tournament. The Organizer reserves the right to request ID verification at any time.

4. Registration is possible at any time, even after the Tournament has started. Registration implies acceptance of these Rules and authorization for the processing of personal data (see https://www.pergioco.net/privacy.html).

5. Participation in individual "PerGioco Masters" stages on the game platforms without prior registration on the official website will be considered as "unregistered participant" status, excluding the assignment of Rating and points.
6. Registration for the Tournament entitles participants to receive PerGioco.net newsletters for free and allows participation in subsequent tournaments without the need for new registration.

Participation

7. Participation is free and personal. The following are prohibited: using multiple accounts; changing the nickname during the Tournament; receiving external help from others; using software or applications to support gameplay. Violations of these rules may result in immediate disqualification, at the Organizer's discretion, even during or after the Tournament.

8. After registration, participants may independently enroll in the "PerGioco Masters" tournaments scheduled on the platforms used.

9. At the end of each stage, participants' PerGioco Ratings are updated and published.

10. At the end of the Tournament, final rankings are determined based on active PGRs and Race Points.

11. Participation in all stages is not mandatory.

12. Participation implies authorization for the online publication and inclusion in printed brochures of personal data: first name, last name, city, and country of residence.

Schedule and Prizes

13. The official Tournament schedule is available at https://www.pergioco.net/pgm-schedule.html. The Organizer may modify it at any time.

14. Prizes for Tournament winners will be defined and announced later.

Liability, Complaints, Final Rules

15. The Organizer is not responsible for any malfunctions or technical errors on the gaming platforms.

16. Any complaints must be submitted in Italian or English through the form available at https://www.pergioco.net/pgm-complaints.html.
17. The Organizer reserves the right to modify these Rules at any time if necessary.

Contacts

18. For information and suggestions, the contact form available at https://www.pergioco.net/pgm-contacts.html can be used.

Rating and Ranking Rules

What is the PerGioco Rating (PGR)

19. The PerGioco Rating ("PGR") is a meta-rating designed to encourage the discovery of new games and highlight the abstract games scene. It does not replace official federation ratings.
The system has been active since October 1, 2021.

How to obtain a PGR

20. Participation in "PerGioco Masters" tournaments allows players to obtain a separate PGR for each game.

21. To participate and obtain a PGR, registration in the Tournament (see point 3) and an account on the game platforms (see point 2) are required.

PGR Calculation

22. Each new player starts with 1000 points. Scores are updated at the end of each tournament using the spreadsheet available on the website. Parameters used: development coefficient $k = 20$; rounding to three decimals.

23. Players who do not play valid games in the current year and the previous year are excluded from the rankings.

24. The overall PGR is the average of the active PGRs across different games, rounded down to the nearest whole number.

Swiss-Italian System Tournaments

25. In tournaments using the Swiss-Italian system: players who do not show up for the first game do not enter the rankings and are not penalized in the PGR; players who miss a subsequent game after the first receive a penalty: that game is considered a loss for PGR purposes (but not the following games).

26. Games won by opponent absence or forfeiture are considered valid wins for PGR purposes. Games won by BYE are not counted as valid for PGR purposes.

Active PGR

27. Active PGRs are those obtained in games played in the current year and the previous year.
Example: for the 2026 rankings, PGRs obtained from games played in 2025 and 2026 are considered. If a player's last game was in 2024, their PGR becomes inactive and is not counted in the 2026 rankings.

28. On January 1st, PGRs of unregistered players who have not played any games in the current year and the previous four years are deleted from the database. Example: on January 1, 2026, PGRs of unregistered players without games between 2022 and 2026 are deleted.

Red Ranking

29. The Red Ranking is based on the best average of active PGRs in individual games. Priority is given to scores obtained with at least ten active PGRs.

30. In case of a tie, the player with more active PGRs prevails; if still tied, the player with more games played prevails.

31. The Red Ranking becomes final on December 31 of each year.

Blue Ranking

32. The Blue Ranking is calculated by summing all active PGRs of individual games.

33. In case of a tie, the player with more active PGRs prevails; if still tied, the player with more games played prevails.

34. The Blue Ranking becomes final on December 31 of each year.

Green Ranking – PerGioco Masters Trophy

35. The Green Ranking is a combined ranking. The top fifteen players from the Blue and Red Rankings are assigned the following points: 20, 18, 16, 14, 12, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1. To these points (Blue Points and Red Points), Leader Points awarded to the top five of each game or group of games are added (0.5 - 0.4 - 0.3 - 0.2 - 0.1). Calculation formula:
Blue Points + Red Points + Leader Points = Green Ranking Points

36. In case of a tie, the player with the most games played prevails.

37. The Green Ranking becomes final on December 31 of each year.

PerGioco Masters Race

38. PerGioco Masters Race is a points-based ranking, introduced in 2026, which does not use PGR and has a distinct mechanism.
Only registered players may participate in Race tournaments (maximum twelve). These "Race Tournaments" allow players to earn Race Points while simultaneously updating their PGR.

39. Race Points for each player are calculated using the formula:

$$Race\ Points = \frac{K \times \log(N)}{\log(P + 1)}$$

Where:
K = 16.70 (fixed coefficient)
N = total number of players in the tournament
P = player's position in the Race tournament ranking

Example (tournament with six players):
Player A: 5 points – rank: 1st
Player B: 3.5 points – rank: 2nd
Player C: 2.5 points – rank: 3rd
Player D: 2 points – rank: 4th
Player E: 2 points – rank: 4th
Player F: 0 points – rank: 6th
Calculation:
Player A: 16.70 * log (6) / log (1+1) = 43
Player B: 16.70 * log (6) / log (2+1) = 27
Player C: 16.70 * log (6) / log (3+1) = 21
Players D & E: 16.70 * log (6) / log (4+1) = 18
Player F: 16.70 * log (6) / log (6+1) = 15

40. At the end of the Race tournaments: each player's points are summed, excluding their best and worst results. A maximum of 64 players can participate in each tournament, and the maximum points achievable per tournament is 100. Since the Race consists of twelve tournaments and the final sum considers only ten valid results, the maximum possible Race score is 1000 points.